## Curriculum Overview Table Year 9 Core PE - Evaluating and Improving Performance

End Point	Key knowledge	Key skills	Key Vocabulary	Reading and Oracy	Numeracy	Common misconceptions
Football	Demonstration of technique in full context (bigger games) to exhibit skills acquired in Year 7 and 8  Development of game understanding - Knowing when and where to use appropriate skills rather than just 'what' they are  Introduction of tactics and strategies in different game-based scenarios  Key health and safety information	All skills delivered in conditioned games to further skill development Dribbling - To create space and exploit defences (S1)  Passing and receiving - Using penetrating passes to attack the opposition(S2)  Using width to create space in the middle of the pitch) (S3)  Shooting - Understanding when to shoot, which technique and importance of decision making (S4)  Defending as a team - Understanding of roles of the defence (S5)  Full-context (11v11) to prepare for GCSE/BTEC - Application of all learned skills into the full game.	Pass Receive Dribble Shot Control Scan Touch Jockey Side-on Foul Free-kick Tactics Position Overload Half turn Scenario Penetration Width Delay Support Pressure	Key words and learning for lesson repeated as a class Class discussion on the different techniques, how they are performed and their application Peer assessment Analysis of tactics/performanc e through class discussion	Correct application of scoring systems Timing of games Use of competition points systems and leagues	Further to Year 7 and 8 misconceptions  Shooting with power is always necessary  Only defenders have a responsibility to defend  Penetrating passes always lead to goal-scoring opportunities
Rugby	Evaluation of own and others performance of skills and techniques  How to improve own and others performance  Correct application of skills and techniques in full context competitive scenarios	Passing and moving with the ball (S1)  Tackling (S2)  Rucking (S3)  Mauling (S4)  Scrummage (S5)  Line out and Kicking (S6)	Pass Tackle Ruck Maul Scrum Line Out Onside Offside High Tackle Penalty Knock On Advantage	Reading of learning as it is shared with the class Class discussion around different techniques Peer teaching opportunities	Correct application of scoring system Timing of games	Difference between offensive tactical approaches  How and why different defensive strategies are used  The roles of players in the set piece (scrum and line out)

Fitness	Application of tactics in a range of increasingly challenging situations and reflection on the success of these  Demonstration of correct technique in a range of bodyweight exercises and use of cardiovascular	Performing the correct technique (S1) Knowledge and	Infringement  Strength Power Cardiovascular- endurance	Reading and dictating workout plans	Counting reps and sets  Calculating the	Lifting heavy weights is not the only way to get stronger
	equipment  Understand why we complete these workouts and how it's relevant to our health.  Understanding how fitness can positively impact us in our sports and games.  Where to access fitness provision in the local area to continue after school  An introduction to safe and effective techniques in weight training  How to improve own and others performance	understanding of the benefits of the workout (S2)  Cardiovascular endurance training and benefits (S3)  To understand how the drills apply to us in our everyday life and sports. (s4)  Methods of training (s5)  Major muscle groups of the body (s6)	muscular- endurance Balance Reaction time Flexibility agility Coordination speed Resistance machines Free weights Cardio machines Pulse raiser Cooldown Sets Reps Biceps Triceps Quadriceps Hamstrings Gastrocnemius Tibialis anterior Latissimus dorsi Trapezius Abdominals Pectorals Gluteals Rhomboids Deltoid BMI	Repeating correct terminology Reading task sheets Giving constructive feedback to fellow students	weight being used  Calculating BMI  Using stop watches  Calculating percentages of one rep max	Running is not the only way to lose weight  Swinging their body to generate momentum when lifting
Netball	Evaluation of own and others performance of skills and techniques  How to improve own and others performance	Ball familiarisation and footwork (S1)  Passing and receiving (S2)  Marking and defending	Pass Shoot Defend /Mark Footwork Obstruction Contact	Reading of learning as it is shared with the class	Correct application of scoring system  Timing of games  Trajectory of	Who should be taking free passes/sidelines ball  Feet only have be 1m  Replay - dropping the ball

	Correct application of skills and techniques in full context competitive scenarios  Application of tactics in a range of increasingly challenging situations and reflection on the success of these	(S3)  Outwitting an opponent through dodging (S4)  Positioning (S5)  Rules and positioning in a competitive game (S6)	Third D (shooting circle) Pivot 3 seconds Positions Dodge Offside Stand by their side 1 metre Centre circle Intercept	around different techniques Peer teaching opportunities	passing and angles of movement	after having control amd picking it up
Basketball	Evaluation of own and others performance of skills and techniques  To be able to self and peer assess other performances  Correct application of skills and techniques in full context competitive scenarios  Application of tactics in a range of increasingly challenging situations and reflection on the success of these	Moving with the ball (dribbling) (S1)  Passing and receiving (S2)  Shooting (Set shot and jump shot) (S3)  Lay Ups (S4)  Defending (Marking and stealing) (S5)  Attacking (S6)	Chest pass Bounce pass Shoulder pass Dribble Shoot Lay Up Free throw Defend 3 point stance Foul Crossover	Reading of learning as it is shared with the class  Class discussion around different techniques  Peer teaching opportunities	Correct application of scoring system  Timing of games  Effective use of competition points systems	Feet leaving the floor when taking a free throw  Taking too many steps when making a lay up  Breaking the half court rule
Table Tennis	Evaluation of own and others performance of skills and techniques  To be able to self and peer assess other performances  Correct application of skills and techniques in full context competitive scenarios  Application of tactics in a range of increasingly challenging situations and reflection on the success of these	Serving (S1) Forehand (S2) Backhand (S3) Topspin (S4) Slice (S5) Tactical Play (S6)	Serve Forehand push Backhand drive Backhand drive Angle Depth Slice Topspin Tactical Backspin Defensive Attacking Outwit Channels Force Manipulate	Reading of learning as it is shared with the class  Oracy of key words in the lesson.  Class discussion around different techniques  Peer teaching opportunities	Scoring when impiring the matches.  Timings of games.	It is illegal to hit with the paddle hand, it is only illegal if the ball hits the body.  Touching the table with your non-dominant hand.

Badminton	Evaluation of own and others performance of skills and techniques  To be able to self and peer assess other performances  Correct application of skills and techniques in full context competitive scenarios  Application of tactics in a range of increasingly challenging situations and reflection on the success of these	Serving (Forehand, backhand and flick) (S1)  Tactical understanding (S2)  Overhead clear (S3)  Underarm clear (S4)  Drop shot and net play (S5)  Smash (S6)	Trajectory Precision Flight Movement Accuracy	Reading of learning as it is shared with the class  Oracy of the key words for the lesson.  Class discussion around different techniques  Peer teaching opportunities	Scoring when impiring the matches.  Timings of games.	Having to change positioning to return a serve between points.  Playing to 11 points  Alternate serves
Hockey	Demonstration of technique in full context (bigger games) to exhibit skills acquired in Year 7 and 8  Development of game understanding - Knowing when and where to use appropriate skills rather than just 'what' they are  Introduction of tactics and strategies in different game-based scenarios  Demonstration of technique in full context matches to exhibit skills acquired in Year 7 and 8  Key health and safety information	Moving with the ball (dribbling) (S1)  Passing and receiving (S2)  Defending (marking and tackling) (S3)  Attacking (S4)  Shooting (S5)  Set plays / Game play and rules (S6)	Basic Grip Strong Side Reverse Stick Shooting D Penalty Pass Shoot Dribble Defend Jockey Foul Tactics Positioning Short Corner Penalty Flick	Reading of learning as it is shared with the class  Class discussion around different techniques  Peer teaching opportunities	Correct application of scoring system Timing of games	
Gymnastics	Vaulting and Group Sport Acro balances.  Demonstration of correct technique in isolated practices and large group	Perform the following skills with with good technique, tension & extension, stillness or height	Tension, Extension, Direction, Pathways, Levels, Creativity, Control, Unison, Canon, Flow, Flexibility,	Reading of learning as it is shared with the class Oracy of the key	Timings of held balances.  Counting elements of a routine to ensure all skills are	Vaulting is dangerous.  You can land on your knees on the box top.  You should look down at

	routines  Key health and safety information (especially vaulting and standing on partners)  Explanations of the key words  How rotation can change the difficulty of a piece.	Balance (S2) Flight (S3) Rotation and travel (S4) Sequencing (S5) Choreographic Devices (S6)	Projection.  Evaluate, Inversion, Symmetrical	words for the lesson.  Class discussion around different vaulting techniques  Self and Peer assessment	included.	the mats when in flight.  You have to be strong to perform group balances.  You can't support someone into and out of a balance.
Dance	Christopher Bruce Swansong  Demonstration of correct technique in motifs or phrases.  Timing, projection and energy.  Explanations of the key words.  How dynamics can change the emotions of a piece.	Perform taught dance actions in isolation (S2)  Perform actions in time with the music (S3)  Perform actions/motifs linked together for an entire dance (S4)  Performing in front of an audience (S5)  Use choreographic devices in a creative manner. (S6)	Contrast Levels Retrograde Analyse Reflections Interpret Evaluate Inversion Instrumentation Projection	Reading of learning as it is shared with the class  Oracy of the key words for the lesson.  Self and Peer assessment	Timings of the counts - to the music and other dancers.  Counting elements of a dance to ensure all moves are included.	Dance has to be delicate and graceful.  Dance is complicated.  You have to start dancing when you are little to be good at it.
Athletics	Performance of events in full context competitive environments  Events include: long jump, triple jump, high jump, javelin, shot putt, sprinting, middle distance and long distance  How tactics are used in competitive environments to ensure highest performance  Self and peer assessment and methods of developing performance	Sprint starts and sprinting technique (S1) Relay change overs (S2) Middle distance running (S3) Long jump (S4) Triple jump (S5) High jump (S6) Shot putt (S7) Javelin (S8)	Sprinting Middle distance Long distance Long jump High jump Triple jump Javelin Shot putt Relay	Reading of learning as it is shared with the class  Oracy of the key words for the lesson.  Class discussion around different techniques  Self and Peer	Measuring of distances  Comparisons between efforts to check progress  Timing of events  Placing in competitions  Totalling of score on full context competitions	That you should look at the floor when sprinting  Angle of release when throwing  Looking at your teammates in relaying during batton transfer  Taking off from the wrong foot in high jump

Rounders	Evaluation of own and others performance of skills and techniques  How to improve own and others performance  Correct application of skills and techniques in full context competitive scenarios  Application of tactics in a range of increasingly challenging situations and reflection on the success of these	Fielding (catching, throwing and ground fielding) (S1)  Batting (S2)  Bowling (S3)  Fielding (S4)  Tactics (S5)  Gameplay (S6)	Batting Throwing Fielding Bowling Catching Running Tactics involved in field and batting strategies - placement, backhand, base importance	Reading of learning as it is shared with the class  Oracy of the key words for the lesson.  Class discussion around different techniques  Peer teaching opportunities  Communication when umpiring demonstrating their understanding of the rules and regulations	Timed innings - use of stopwatch  Umpiring counting the rounders scored  Trajectory of hitting the ball, working on angles to hit.  Throwing trajectory and bowling for effective techniques	Base one is the most important base to throw the ball to  All bases must be covered Batting the ball as hard as you can  Hitting the ball in the air
Cricket	Evaluation of own and others performance of skills and techniques around front and back foot shots, and the different bowling attempts.  How to improve own and others performance  Correct application of skills and techniques in full context competitive scenarios  Application of tactics in a range of increasingly challenging situations and reflection on the success of these.  Application of in depth tactics specific to cricket e.g. slower ball bowling and	Fielding (catching, throwing and ground fielding) (S1)  Batting (front foot shots) (S2)  Batting (back foot shots) (S3)  Bowling (pace) (S4)  Bowling (spin) (S5)  Gameplay rules and tactics (S6)	Batting Bowling Fielding Throwing Catching Running Grip Overarm Underarm Offspin Legspin Inswing Outswing Slower Ball	Reading of learning as it is shared with the class  Oracy of the key words for the lesson.  Class discussion around different techniques  Peer teaching opportunities  Communication when umpiring demonstrating their understanding of the rules and regulations	Timed innings - use of stopwatch  Umpiring counting the runs scored.  Trajectory of hitting the ball, working on angles to hit.  Throwing trajectory and bowling for effective techniques	The difference between where an offspin and legspin bowling spin to.  That a left arm bowler traditionally bowls from the same side as a right armer.  That different armed spin bowling turn the ball the same way from their counterpart, e.g. a right arm off spin bowler in fact turns the ball the opposite way to a left arm off spin bowler.

	manipulative batting.					
Softball	Demonstration of correct technique in competitive situations  Selecting and applying appropriate skills in a variety of situations, both when batting and fielding  Decision making in increasingly challenging situations  Introduction to tactics and how they can be used to gain an advantage, both when batting and fielding  How to correctly set a field and how this may change based on the batter  Self and peer assessment and development opportunities	Fielding (catching, throwing and ground fielding) (S1)  Batting (S2)  Bowling (S3)  Fielding (S4)  Tactics (S5)  Gameplay (S6)	Bowl Bat Fielder Backstop / Wicket Keeper Slips Run Out No Ball Wide Home run Glove Base	Reading of learning as it is shared with the class  Verbally discussing how the field is organised  Communication between the batters  Class discussion around different techniques  Peer teaching opportunities	Correct application of scoring system Timing of games Counting the runs scored	That you should always go for a home run  That it is easier to catch a ball without a glove on  That you should always focus on getting the batter out, rather than the other runners who are on bases
Stoolball	When to use certain fielding techniques, i.e. Long barrier, short barrier.  How to organise the field in order to limit the opposition's batting options.  To be able to effectively perform both forehand and backhand shots.  to be able to effectively identify run opportunities and gaps within the field.  To be able to effectively change bowling technique/position in relation to the	Fielding (catching, throwing and ground fielding) (S1)  Bowling (S2)  Bowling (S3)  Fielding Tactics (S4)  Gameplay Rules (S5)  Gameplay Tactics (S6)	Bowl Bat Fielder Backstop / Wicket Keeper Slips Run Out Wicket No Ball Wide Bye Dot Ball	Reading of learning as it is shared with the class  Verbally discussing how the field is organised  Communication between the batters  Class discussion around different techniques  Peer teaching	Correct application of scoring system  Timing of games  Keeping track of balls bowled in an over  Counting the runs scored	Bowling with pace is not always the most effective technique.  You can use the back of the bat.  You can hit the ball on the wicket whilst its in your hand, it does not have to be thrown.  The ball must hit the front face of the wicket.

strengths and weaknesses of the opposition batter.	opportunities
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