



ART CURRICULUM MAP



FURTHER STUDY

You could do a foundation degree, higher national diploma, apprenticeship or degree in:
Fine art, Visual arts, Photography, Art and Design, Fashion, Model making, Jewellery design, Arts marketing, Printmaking, Furniture design, Textile design, Ceramics, Film making, Theatre design, Games design, Animation and many more

CAREER PATHS

Artist, Ceramicist, Photographer, Advertising art director, Magazine features editor, Film/Video editor, Press photographer, Graphic Designer, Sports Photographer, Television camera operator, Animator, Illustrator, Tattoo Artist, Graphic Designer

SKILLS

Creativity. Technical skills. Patience and concentration. Focus. Attention to detail. Communication – verbal and visual.

INTEREST

We will foster a life long love of learning and of the Arts in all their forms.

EXAM (ESA)

Using a wide range of materials:

- Ceramics
- Sculpture
- Photography
- Painting
- Mixed media
- Collage
- Design
- Digital Art

Individual personal journey showcasing your ideas, extensive use of media, accomplished observations and creating a personal response to a theme

External Set Assignment

Individual personal response including 10 hour exam, your artwork, your choice of media



Mock Exam ESA Style Project
(Including 10 hour final piece)
Developing Your Personal Journey

YEAR 11

Presentation of work
GCSE Sketchbooks
GCSE Assessment
Independent Study

A04: Initial, developed and final designs

Natural Form Studies in 2D & 3D.
Artist Response Projects – Developing own ideas



Experimental use of surfaces and media

Only recreating what you see

A03: 2D & 3D Observation

PHOTOGRAPHY
Using cameras to make Art – mixed media experimentation

Art about the World Art with a Message
Designing Words
Graphic Design & Typography

YEAR 10

A02: Experimenting with media, materials, techniques and processes

A01: Personal choice of Artists, showcasing different media use

Introduction to GCSE Assessment Objectives

CERAMICS
2D into 3D
Form, Observations with Clay

Contemporary Artists and Designers:
Links to Art & Careers in the real world



Observational Drawing & Experimental Drawing

Formal Elements
Embedding and building on previous Knowledge

Introduction to GCSE choices:
Art, Ceramics & Photography

YEAR 9

Artist Studies
Learning from other artists / taking inspiration

Advanced Colour Mixing;
Shades & Tints
Deepening Colours
Complementary Colours

RECREATION and EXPERIMENTATION
Surfaces, Textures, Colours, Patterns,
ONLY RECREATING WHAT YOU SEE



Introduction to a wide range of styles, techniques and materials

Colour & Painting
Primary, Secondary, Tertiary
Colour Wheels

The importance of presentation of work in sketchbooks, use of art specific vocabulary.

Taking inspiration from other artists

Translating 2D to 3D. Working with Relief to build surface and textures

YEAR 8

Formal Elements Recap
Observational skills
Introduction to Colour

Celebrating and Sharing Work

Group display and discussion of work.

Drawing from Observation - Only recreating what you see

Developing a Love of Life Long Learning, Art & Creativity.



Line, Shape, Tone, Pattern, Colour, Texture, Composition, Mark-making

Introduction to the Formal Elements of Art & Design

YEAR 7

ART

PRIMARY SCHOOL
Transition Days
Master Classes

A01

Develop ideas through investigations, demonstrating critical understanding of sources.

A02

Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes.

A03

Record ideas observations and insights relevant to intentions as work progresses.

A04

Present a personal and meaningful response that realises intentions and demonstrates understanding of the visual language.